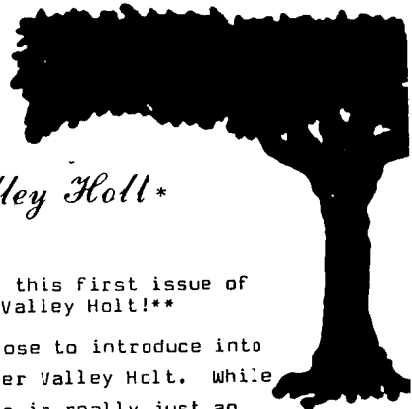


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# Timbers I

*\*Newsletter of the Timber Valley Holt\**



\*\*Welcome to all who set their eyes upon this first issue of TIMBERS, the newsletter of the Timber Valley Holt!\*\*

This newsletter is designed in purpose to introduce into the Elfquest world a new holt---the Timber Valley Holt. While the number at the top says issue #1, this is really just an introductory issue.

This issue consists mainly of describing the holt's origin, location and current situation. In the next issue, we will be printing the first story in the T. Valley Mythos---the account of Death Flood: the Timber Valley flood which reduced our number of elves from twenty six to nineteen.

We are not a large holt, but we plan on putting out future issues like this one from time to time. Because of the busy schedules in our group, we don't as of yet know how many issues of TIMBERS will go out each year.

Our holt HQ is located on a Timber Valley Road - thus the name. Our street sounded like an ideal name for a holt, so we built a holt around it. See?



Well, I hope you enjoy this issue. We enjoyed making it.

Come now into the valley of timbers. . .

©Mooncrest  
(Ted R. Blasingame)

Timber Valley Holt  
Box 10425  
Midwest City, OK 73140





## Timber Folk

→ Name: Freshwind  
Soul Name: Noai  
Gender: Female  
Life/Love-mate: Nightstep, Recognized lifemate.  
Wolf Friend: Blacklip, male. White fur w/  
black tip on end of tail and tips of  
ears.

Father: Darkwell  
Mother: Stormfire  
Brother: --  
Sister: Silverleaf  
Other Relations: Skyfire, newborn son.  
Eyes: Green  
Hair: Straight pure white, very long - to  
the backs of her knees.

Height: 3'11"  
Date Born: DF-98 (ST)  
Skill: Archeress and huntress.  
Talent: --

Weapons Used: Longbow of her sister's  
shaping. Small dagger carried in  
white sheath on her belt.

Clothing: Lt. green tunic. Dk. green  
cloth belt with large ring in  
front. Lt. green leather ankle  
shoes. Dk. green cloth band on  
left wrist. Dark green cloth  
band around neck.

Jewelry Worn: Small silver chin  
attached to neck band.

Other Information: Although the life-  
mate of the tribe's chief, she does  
not command the Timber Folk in any  
way. But the elves respect her in her  
own right as an archeress and hunting.  
She is most loyal to her Lifemate and  
will follow his commands without any  
second thoughts. She is Recognized  
with Nightstep. Their son, Skyfire,  
will be born two years after the  
Death Flood.



## Timber Folk

→ Name: Mooncrest  
Soul Name: Dair  
Gender: Male  
Life/Love-mate: Newfur, lovenate (died DF-1).  
Wolf Friend: Bushtrail, male. Grey fur.  
Has blue-grev eyes.

Father: Silverhair  
Mother: Dewdrop  
Brother: Trilight  
Sister: --  
Other Relations: --  
Eyes: Hazel, very expressive.  
Hair: Soft chocolate brown, straight &  
hangs just below shoulder blades. It  
tends to be a little unruly.

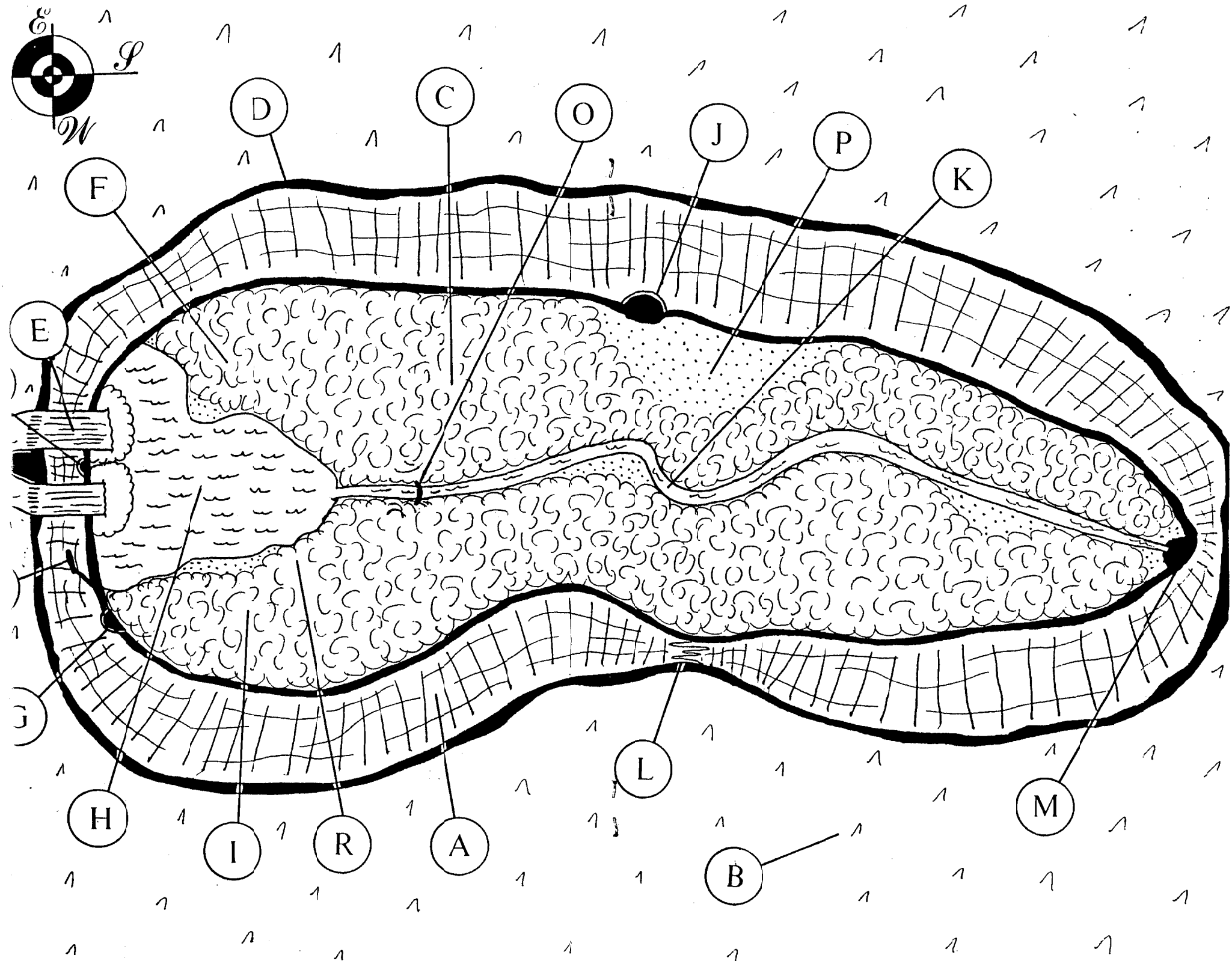
Height: 4'1"  
Date Born: DF-31 (GF)  
Skill: Fisher, hunter, prankster  
Talent: --

Weapons Used: Large wide double-edged  
sword, "Twosharp". Small throwing  
dagger, kept in boot. A sling and a  
pouch of stones.

Clothing: Grey sleeveless crossover  
tunic w/black-speckled white fur trim.  
Thin white long sleeved shirt, worn  
under tunic. Soft grey breeches.  
Black leather belt w/silver buckle.  
Black leather moccasin-type boots.

Jewelry Worn: --  
Other Information: He is still hurting  
from Newfur's death, but he has  
started a close relationship with  
Nightway. . .not yet lovenates. He  
is mischeivous and likes to have  
fun if it does not hurt anyone. He  
likes to spy on the humans at the  
risk of getting caught by the tall  
ones or by Nightstep. A very good  
swordself. He loves the valley  
forest immensely and will scold any-  
one who sugges:s even exploring out-  
side the valley walls. He loves  
dreamberries and will often carry  
some with him in a small pouch. He  
uses a sling and stones with well-  
practiced accuracy. With a very  
convincing tongue, he sometimes is  
able to hire Grassy as an accomplice  
in his mischeivousness; something  
that Grassy has not been able to  
figure out how he gets talked into  
so easily.





TIMBER VALLEY MAP REFERENCES

- (A) "Sheercliff" walls surrounding valley. Very high and unclimbable.
- (B) "Upper World". This area is mostly grassy plains with scattered trees and brush.
- (C) Floor of Timber Valley covered in soft grass and thick forest of trees.
- (D) Edge of Sheercliff. Not sturdy on edge. Occasionally crumbles into the valley.
- (E) Two-Falls. River above splits just before going over the edge and into the lake below. Many rocks at the bottom.
- (F) Small encampment of Humans. Usually keeps to themselves, but will kill an elf on sight if in their territory.
- (G) "Troll Caverns" main entrance. King Grubmoss's domain. Bartering system set up with Elves. Trolls not afraid to come out at night.
- (H) "Blue Lake" fed by Two-Falls above. Occasionally floods in heavy rains---once killed many Elves and Humans.
- (I) Timber Folk Elves' territory. Plentiful game. Many hometrees. The site of the Timber Valley Holt.
- (J) "Black Cavern". Very mysterious. None have ever returned who have gone inside. Troll Caverns not connected. Trolls, Elves, and Humans all shun that place.
- (K) "The Bend". Swift current here as water in 'Blue River' curves around area. Strong current.
- (L) "Sheercliff Pass". The low part in the sheer walls with a natural pathway permitting a pass from the Upper World down the valley. Winds back and forth up the wall.
- (M) Valley narrows to a point and Blue River disappears into a large hole in the base of Sheercliff. This hole is sometimes referred to as the "Black Hole" in regards to its depth.
- (N) Troll's second exit. Under the Two-Falls. Accessible only by way of the main Troll Cavern.
- (O) Rock archway 'shaped' by an elf long ago to gain access to the other side of Blue River. Named "Rock Span".
- (P) Simply called "The Clearing". No trees there - only pale grass and a few flowers.
- (Q) "Fox Perch". Rock steps leading up to a stone ledge shaped by Clearfox, who is now dead.
- (R) "The Dreamberry Patch". The pride and joy of Foxvine, keeper of the precious berries.

The Timber Valley Holt--An Introduction

Long ago, the High Ones - the firstcomers - landed in their palace ship and were scattered over this two mooned planet without a name by the savage and fearful Humans.

Many of the elves took up with animals to learn how to survive in this wild land. Many of the scattered groups of elves chose the wolves. It seemed that the wolves had the best lessons to offer to the strangers.

One group, with their new friends, the wolf pack, travelled and were driven from the Vast Forest into a large grassy plain dotted occasionally by trees and bushes. Once out of the forest, the primitive humans stopped the chase. After many nights of wandering through this area, the elves discovered a deep blue colored river of which they followed downstream.

After half the face of the Greater moon, these wandering elves followed the river and found what is now called 'Two Falls'. There, the river split around a small hill and fell into a small canyon valley that was cut deep into the plain's floor. It was an area sunk down into the ground with sheer cliffs surrounding the entire valley.

The water fell down the cliff wall into a small lake, also the deep blue of the river. At the far end of the lake, the river started again and flowed to the other end of the valley and then disappeared into a great hole in the "Sheercliff's" base.

The floor of the valley was covered in a rich green grass, and a thick forest of timber nearly covered the land below. These elves, overcome by the beauty of the valley decided that this was where they would live. They named the place 'Timber Valley' and called themselves the 'Timber Folk'.

They wandered around the valley rim looking for a way to descend. Then after a couple of nights, they discovered that the upper grass plains sloped to a low point in the rim on the western side. There, they found a natural pathway winding down along the Sheercliff wall to the valley floor.

They then travelled back to the lake they had seen above and set up their holt nearby, with treeshapers doing their task of making hometrees. After a brief scouting trip throughout the valley, it was discovered that a small group of humans lived on the far side of the lake.

After a short skirmish, the elves of Timber Valley formed an uneasy truce with the humans. The humans here did not really mind the elves in the valley with them much, for it was big enough, but they warned the Timber Folk that any elf seen in their territory would be killed with no reason given. So, the two tribes lived with little contact, but occasionally an event would rise up and someone would be killed. But that was not often.

After almost six moons, they discovered that near their holt was a large cavern sealed with a large boulder. Further investigation revealed a second cavern opening between the walls of water from the Two Falls. They soon found them to be entrances to some Troll Caverns. Words were spoken and gifts were made to the trolls, and almost immediately a bartering system was made between the elves and the trolls. These trolls were not afraid to venture from their caverns at night and were occasionally seen near the holt.

The Timber Folk had found and established a home in the valley and have now been there over four thousand years, content with their way of life.

